

PREREQUISITES: STAGE 1 IN GRAPHIC DESIGN AND COMMUNICATION OR ANY OTHER VISUAL ARTS DISCIPLINE WOULD PREPARE YOU FOR STAGE 2.

## WHAT WILL YOU LEARN?

Explore drawing and graphic illustration methods and digial technologies to produce creative arts products.

Develop creative solutions to problems using graphic illustration, media techniques and processes.

Understand the creative arts and design pathways and practioners who work in the field.

#### Transferable Skills

- Collaboration and teamwork
- Creativity, critical thinking and problem solving
- Communication, written and visual literacy
- Planning, organising and time management

Assessment	
ENGAGE	Practical skills and product development 75%; Reflection 25%
Stage I	50% Folio (Practical skills 30%; Inquiry 20%), 50% Product
Stage II	Product 50%; Inquiry 20%; Practical Skills 30%



### **VOCATIONAL PATHWAYS**

- Certificate IV in Design
- Diploma of Graphic Design
- Diploma of Game Development



### TERTIARY PATHWAYS

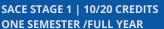
- Bachelor of Creative Industries
- Bachelor of Creative Arts
- Bachelor of Design (Illustration and Animation)



# **CAREERS**

- Advertising and marketing illustrator
- Graphic Designer
- Gamin and Character Artist
- Art and Design teacher
- Concept artist







SACE STAGE 2 | 20 CREDITS FULL YEAR

